

## **CS2 regulations (online, 5x5)**

- **General provisions**
- All participants should understand that the final decision is always made by the referees and/or the chief administrator of the tournament. The decision of the administrator of the staff and/or the chief administrator is not subject to discussion and must be carried out unconditionally. The points that are not provided for in this regulation (or will be of an exceptional nature) will be considered from the point of view of maintaining the spirit of fair play, as well as common sense. **Система проведения**

**Contribution amount: 5,08 pel player**

**Free participation allows you to get two free replacements**

- **The monetary contribution is made on the website! Prize fund: from the total amount of contributions. 1st place – 50% of contributions, 2nd place – 30% of contributions, 3rd place – 20% of contributions,**

**The system of conducting: Online according to the Selection + Double system**

**Elimination (Group stage + Olympic grid with defeat)**

**The beginning will be 2 groups A and B with up to 8 registered teams. If there are up to 12 registered teams, then 3 groups will be A, B and C. If there are 16 registered teams, then there will be 4 groups A, B, C and D of 4 teams. The teams that took the last places in the group are eliminated from the tournament. After the end of the group stages, everyone takes their positions in the playoffs according to their places in the group.**

**The lower bracket of the playoffs is held in the bo1 format, with the exception of the 3rd place final, there will be bo3. The top bracket of the playoffs is bo3, and the final is bo3. The system of Selection + Double Elimination (Group stage + Olympic grid with defeat) — the**

**participant is eliminated from the tournament after two defeats.**

Регистрация:

- **Registration: Start of registration for the online tournament: 10/30/2023.**

- The end of registration for the online tournament: 11/21/2023

**Dates: The start of the game will begin with the group stage from 11/24.23. Then there will be 2 days to finish all the games before 11/26.23 inclusive. The duration of the tournament may be delayed if all participants did not have time to finish all the games. It will end with the grand final of the playoffs**

**The draw is live on YouTube.**

**Will take place on November 22, 2023.**

- **Tournament participants**
- No lvl restrictions in Faceit.
  - The duties of the captain include:
    - Choose a team;
    - Send to the BOS administrator links to the faceit account of each player;
    - Write the name and composition of the team;
  - Send the team logo.
- **Match time and team turnout for the match**

- All teams must show up for the match at the time specified by the contract, the captains must discuss the time in advance; It is allowed to be late for a maximum of 15 minutes;
- In case of non-appearance of one of the two teams, as well as the absence of 1 or more players from the team within 15 minutes from the start time of the match - entails a technical defeat!

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- **Conducting the match**
- The game will be held in Faceit-hub..
- The IP address of the server is available to the organizers' players in the FACEIT program.
  - Anti-cheat.

All players must run FACEIT Anticheat before logging on to the server

- Mandatory conditions for participation:

All players, without exception, must log into the discord channel of the team with the webcam turned on to prove fair play without using headphones. And also, when the camera is turned on, take pictures of your desktop to prove the absence of speakers.

- 2 teams of 5 people each take part in the match.

- Competitions are held on the following maps: de\_inferno, de\_mirage, de\_ancient, de\_anubis, de\_nuke, de\_overpass, de\_vertigo.
- The cards are determined by the captains by the ban method in Faceit.
- At the end of the first period (13 rounds), the teams change sides.
- If in a game one of the teams scores 1 round wins in the first two periods, it becomes the winners of the match.
- If the teams have an equal number of rounds won, then 2 additional periods (overtime) of 3 rounds each are assigned. The team that wins 4 or more rounds in a two-overtime series becomes the winner of the match. In case of a tie after two overtimes, 2 additional overtimes are assigned, and so on until the winner is determined

- Sides are not selected in overtime.

The teams start the first (and subsequent odd) overtime for the same sides they played for in the second period of the match (before overtimes). The second (and subsequent even ones) - for those sides for which they were played in the second period of the first overtime.

- **Replacement**
- Teams are allowed to add up to two people to the discipline before the start of the tournament and change the Steam\_ID once.
- 4 hours before the match, a new player must be added to the team, and the replaced player must be removed from the squad.
- Before the match, the captain must notify the organizer about the composition of the team and whether the players have been replaced.

- Each team can have no more than 2 replacement players.

Reserve players must be part of the team on the website and include reserve players in the team during the submission of applications)

- **Pauses**

- Participants have the right to stop the match only for the reasons listed below and must immediately inform the opponents of the reason for the pause. Acceptable reasons include the following:
- Unintentional disconnection.
- Hardware malfunction or software problem (for example, monitor power problems, peripheral device failure, or game failure).
- Stopping a match for another reason is regarded as a violation of the principles of fair play.
- A timeout (pause) time limit of 30 seconds is set, can use up to 4 pauses for 1 match.

Resuming the game (removing the pause) is allowed only after receiving confirmation of the readiness of the opposing team to continue the game.

- **Protest**

- **If the losing team is sure that the opponents have violated the rules, it has the right to file a protest. The team has 5 minutes after the end of the match to protest. At the end of five minutes, the account will be automatically confirmed on the website, and any protests will not be accepted. In a protest, you can request no more than two POV-demos.**
- **The response to the protest is accepted within 15 minutes after its submission.**

- **If the opponent requested a POV demo in the protest, the files need to be archived and uploaded to a file sharing site, then send the link.**
- **The decision of the administration on the protest is not subject to revision.**
- **Правила и нарушения**

- Prohibited actions in the game:

The following actions are strictly prohibited during the game and may result in disqualification of the team:

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The following actions are strictly prohibited during the game and may result in disqualification of the team:

- Using a macro.
- Using bugs/errors of the game.
- Using headphones.
- Using microphones and speakers.
- Using cheats and vx.
- Using clothing skins.

If you are not sure if your scripts are allowed, please check with the tournament administrator before the match starts.

- In case of violation of one or more of the above points, the team is not allowed to participate in the match and a technical defeat is counted against it.

- All situations unforeseen by the rules are decided at the discretion of the judge. Administrators have the right to make changes to the rules during the tournament.

- **Sanctions**

- A player and/or a team may be disqualified by the decision of the referee for the following actions:
  - Failure to follow the instructions of the tournament administrator and non-compliance with the instructions of the DeafESG tournament.
  - Objection to the players or the administrator if they require the player to comply with the rules of the tournament.

Insults or any racist statements addressed to opponents, teammates and other participants of the tournament, administrators, commentators, etc.

Unsportsmanlike behavior (for example, sabotaging matches).

- VAC-ban in CS:GO on one of the player's previous accounts.
- Misleading or deceiving the judge.

- **Player nicknames and team names.**

The nicknames of the players and the names of the teams must be strictly within the framework of censorship and not contain racist and offensive statements. Otherwise, measures may be applied against the team/player, up to disqualification from the tournament.

- **Contact details of the tournament administrators.**



- Chief Administrators:

Ametov A. (@NeboNadNebom | Telegram)

Halajan.E (@H1CeR | Telegram)

Assistant to the tournament leader: Nikita S. Telegram : @levtik71

**All situations unforeseen by these rules are decided at the discretion of the judge. Administrators have the right to make changes to the regulations during the tournament. Any decisions of the administration are not disputed.**

**The only official news sources and all relevant information about the tournament in: <https://deafesg.com> / HYPERLINK "<https://deafesg.com/>" and <https://vk.com/deafesg>**

**Any other information from other sources that contradicts the data in the group is false.**