

REGULATIONS FOR THE DISCIPLINE

“TOM CLANCY'S RAINBOW SIX | SIEGE”

1. GENERAL INFORMATION

1.1 Team Eligibility

Participants from any country may take part in the tournament, provided they are Deaf, have paid the full participation fee, and have been approved by the organizers. There are no age restrictions.

1.2 Responsibilities of Organizers

Organizers reserve the right to make decisions and adjustments to ensure a fair tournament.

Organizers may modify rules without prior notice.

1.3 Responsibilities of Participants

All participants must follow the rules and referee instructions.

Participants must respect others. Report any inappropriate behavior.

Lack of knowledge of the rules does not exempt from responsibility.

2. TOURNAMENT CONDITIONS

2.1 Team Format: 5 players (5v5)

2.2 Match Format: BO1, BO3, Final BO5

3. WINNERS DETERMINATION

Lower bracket loss – 3rd place

Final loss – 2nd place

Winner – 1st place

4. MAP BAN/PICK

BO1: Alternating bans until one map remains. Last non-banning team chooses side.

BO3: Ban 2 maps each, pick 1 each, ban 2 more, last map is decider.

BO5: Pick 2 maps each, ban 2 maps each.

5. NO-SHOW

If a team is incomplete after 20 minutes, a technical loss is assigned.

6. PROTESTS

Report unfair play with player nickname and exact round/time.

Each team has 2 protest opportunities.

7. SANCTIONS

Warning, technical loss, or disqualification.

8. MATCH SETTINGS

Interface: Pro League

Mode: Bomb

9. TACTICAL TIMEOUTS

1 timeout per map, duration 1:30.

10. MAP POOL

Villa, Oregon, Chalet, Clubhouse, Kafe Dostoyevsky, Coastline, Lab.

11. PROHIBITED ACTIONS

Insults, cheats, macros, bugs, provocations, roster changes without reason.

Playing on another account is forbidden.

STRICTLY PROHIBITED: Use of any audio devices (headphones, speakers). This rule ensures fair conditions, as players with better hearing would otherwise have an advantage.

12. ALLOWED SKINS

Allowed:

- Standard skins

- Pro League skins (gold sets)
- Esports Team cosmetics (Pilot Program 1, 2, and future programs)

Weapons, shields, and charms:

- Any skins allowed

Penalty:

- Warning → player must stop using that operator
- 3 warnings → map loss

13. WEBCAM

All matches require webcam presence.

14. TECHNICAL ISSUES

Pause (10 min) or rehost. 1 rehost per team.

If player does not return within 15 minutes – technical loss.

15. BROADCAST

Matches streamed on YouTube or Twitch or VK Video.